

IAN KERR

Production Designer & Art Director

After designing and directing live events across the North East for nearly 20 years, Ian moved into production design for film in 2021. His resourcefulness and attention to detail have led him to work across a range of budgets and genres, from psychological horror to coming-of-age romance. His focus is on illuminating the core of the script through his design and working closely with the director to achieve their vision.

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FEATURE FILM

Half Way Down	Production Designer	Ryan Patch	2025
Trash TV	Production Designer	Daniel Lee	2025
Little Red	Production Designer	Craig Conway	2024
Rufus Kane	Production Designer	Peter Lindmark	2024
Video Killed the Radio Star	Production Designer	Brad Watson	2024
Stand Your Ground	Production Designer	Fansu Njie	2024
By the Throat	Production Designer	David Luke Rees	2023
A Mother for an Hour	Production Designer	Giga Agladze	2023
Hush Now	Supervising Art Director & Set Designer	Brad Watson	2023
I'll Play Mother	Production Designer	Brad Watson	2023
The Trap	Supervising Art Director & Set Designer	Lena Headey	2023
<i>Official Selection: Austin Film Festival 2023.</i>			
The Experiment	Special Effects Technician	Chee Keong Cheung	2022
Bonus Track	Prop Buyer	Julia Jackman	2022
<i>Official Selection: BFI London Film Festival 2023.</i>			
Us or Them	UK Production Designer	Tom Paton	2022
Ocean Deep	Production Designer	Liza Bolton	2022
The Siege	Production Designer	Brad Watson	2022
York Witches Society	Props Master, Set Dresser	Liza Bolton	2021

SHORT FILM

Frostlands	Production Designer	Anastasia B-J	2024
The Last Hurrah	Production Designer	Anastasia B-J	2024
The Take	Production Designer	Josh Gwynne	2022
<i>Winner: Best Action Short – Cannes World Film Festival.</i>			

COMMERCIALS

'Lace IO'	Production Designer	Rare Content	2025
'Come and Play My Way'	Art Director	Lord's Taverners	2025

MUSIC VIDEOS

P Money: Outplayed Production Designer Danny 'DLO' Lopez 2022

EVENTS

Beamish Museum – Creative Director and Set Designer 2015–2021
Created live, immersive environments for annual events and festivals across the museum's 350-acre property, leading each event from concept to final delivery, which included custom designed and built sets and a cast of over 60 performers per night.

Gateshead Council – Events Creator, Set Designer and Set Builder 2003–2015
Conceptualisation and creation of live events across the borough. Ranging from art installations and live theatre events to seasonal shows.